# Non-Functional Requirements

## Platform

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| ID | Description |
| <PLA1> | The software shall function on Windows, Android, and Apple iOS. |
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## Availability

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| ID | Description |
| <AVA1> | The software shall save the current state to prevent data loss on any unforeseen power or system failure. |
| <AVA2> | The software shall load the system state correctly on startup. |
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## Security

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| --- | --- |
| ID | Description |
| <SEC1> | The software shall prevent unauthorized viewing of a student’s progress. |
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## Usability

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| ID | Description |
| <USE1> | The software shall not take more than 10 minutes for a student to learn how to play and navigate through the windows. |
| <USE2> | The software shall display instructions for the students about the game. |
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## Speed

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| ID | Description |
| <SPD1> | The software shall not take more than 10 seconds to be launched. |
| <SPD2> | The software shall not have a response time over 2 seconds for user actions. |
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